



Course: CSC 303 Mobile Application Development
Instructor: Qasrat Ahmed, Shujat Hussain, Sara Ali
Maximum Marks: 30
Dated: 21st April, 2020

Time Allowed: 3:50PM-5:20PM

- All questions are self-explanatory and require no further explanations during exam time.
- Make sure that you have signed the attendance sheet before leaving the examination room.
- Return the question paper along with the answer sheet.
- Attempt all questions.

(CLO - 1: Apply DART concepts to develop mobile application user interfaces, BT-3)
Q.# 1. [4+4=8 Marks]

(Assume inputs where and if needed)

(Implement only the backend logic DART, assume UI is already implemented)

A mobile application screen has already been made for a **Smart Parking System** where users can enter the **number of hours parked** and select the **vehicle type (Car or Bike)** from a dropdown menu. A button labeled **"Calculate Fee"** is provided on the screen. When the user presses this button, use the Dart logic to **calculate the total parking fee** based on the following rules: for cars, the **first 2 hours** → Rs. 50/hour and **additional hours** → Rs. 30/hour, while for bikes, the **first 2 hours** → Rs. 20/hour and **additional hours** → Rs. 10/hour.

After calculating the fee, the program should evaluate conditions to display appropriate alerts like **"Long Parking Duration"** (if hours > 8), **"High Parking Charges"** (if fee > Rs. 300), or **"Long Duration & High Charges"** (if both conditions are true). Additionally, handle the **edge case (hours = 0)** by displaying **"No parking duration entered."** The final output should clearly display both the **calculated parking fee** and the **relevant alert message**.

(CLO -2: Construct attractive front-end for mobile applications using latest technologies, BT-6)
[5+5 = 10 Marks]

a) Create a screen that displays a list of courses (e.g., Flutter Development, Web Development, AI Basics, Data Science, Cyber Security) along with their fees. Use **ListView.builder** or **Column** and design each item inside a **Container with padding and margin**. Add a centered title **"Available Courses"**.

b) Allow the user to select **preferred learning modes (Online, On-Campus, Hybrid)** using **Checkbox widgets**. When the user presses **"Enroll Now"**, display the selected **modes** using **ScaffoldMessenger**.

(6+6 = 12 Marks)

(CLO -3): Develop backend for mobile applications using modern technologies, BT-6)

Create a two-page Flutter application for a **Library Book Borrowing System**. The first page should include a form with **Borrower Name**, **Email**, **Book Title** (dropdown or Checkbox), **Borrow Date** and **Return Date**. If any field is empty, display a popup error using **ScaffoldMessenger**. On successful submission, navigate to the **Borrowing Status** page, passing the **Book Title** and dates. The second page should show a **Borrowing ID**, **Borrower Name**, **Book Title**, **Borrow/Return Dates** and **Status** (**Overdue** or **On Time**). If any field is incomplete, show a **popup reminder**. After saving, display a **confirmation popup** using **ScaffoldMessenger**. Students should implement navigation, data passing and form validation.

*****BEST OF LUCK*****